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PROJECT SUN STREAK

WARNING NOTICE: INTELLIGENCE SOURCES AND METHODS INVOLVED

PROJECT NUMBER: 6033-B SESSION NUMBER: 01
DATE OF SESSION: 23 JUN 89 DATE OF REPORT: 23 JUN 89
START: 0930 END: 1000
METHODOLOGY: SOLO VIEWER IDENTIFIER: 095

1. (S/NF/SK) MISSION: Determine the location and describe the Fort Meade Museum.

2. (S/NF/SK) VIEWER TASKING: Determine the location of the target at Encrypted Coordinates 957938/196395 and provide descriptives of the target.

3. (S/NF/SK) COMMENTS: No inclemencies noted. Summary of Information is attached to this report.

4. (S/NF/SK): EVALUATION: (3)

5. (S/NF/SK) SEARCH VALUE: (1)

HANDLE VIA SKEET CHANNELS ONLY

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CLASSIFIED BY: DIA (DT)
DECLASSIFY: OADR

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WORKING PAPER

P: BEACON
V: 095
D: B90623
S: 1
0930-0955

SUMMARY OF INFORMATION

NOTE: Session was an ERV Session followed by a 'HOT FINGER' map dowse. Two areas were hot (marked on map as AREA 1 AND AREA 2). I feel better about area 1.

Session started with the session of slamming into a reball and violently bouncing off, shooting into space. Moved in slower after taking an AI break. Impression of driving through new intersection at Mapes and 32. ^(saw arrow) ↑ Impression of beacon parking on asphalt and standing between door and car with door open for a few minutes. Impression of a wire fence with barb wire pointing outward (Fig 1). Impression of a low brick building with one window that is somehow covered/barred/shuttered (Fig 2). Impression of moving away from fenced area. Impression of something circular and low (Fig 4). Impression of walking on a white path. Impression of deep breathing through nose. *no ally* Impression of bending down looking at something dark and shiny "like" (AOL: a small piece of slate). Impression of walking on orange sand/gravel/clay impression of some bits of junk strewn around "like" (A/S) old construction remnants: a bit of block, a small piece of board (Fig 3). Impression of going to car and driving somewhere new. ^(Not back to unit?)

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Did an EAV followed by a hot finger
Search. Search gave 2 locations (marked area 1 + area 2)
I feel stronger about Area 1.

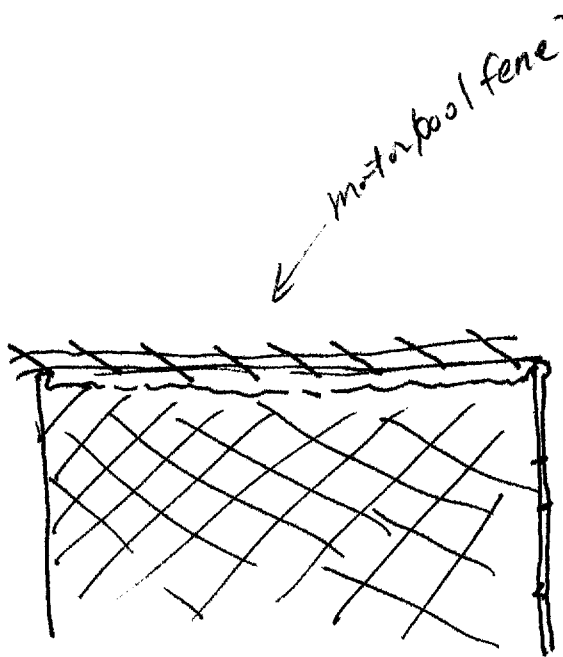
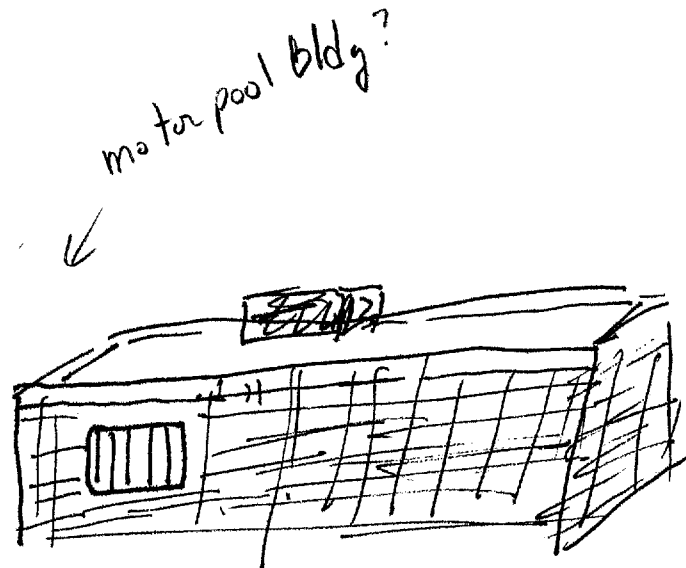


Fig 1 fence
top points
outward.



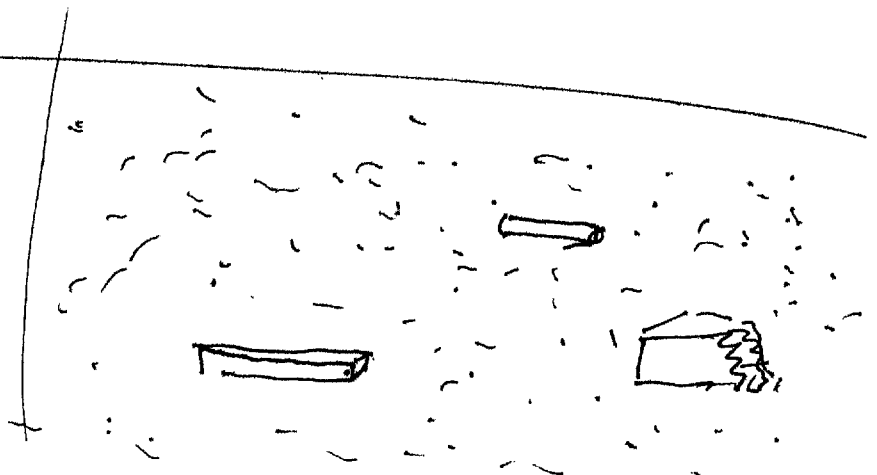
Low brick building with 1 covered
window

Fig 2

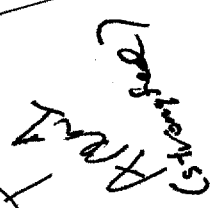


Fig 4.

low.



large clay/sandy/gravelly.
with pieces of junk.



POST ROAD MAP
FORT GEORGE G. MEADE
MARYLAND 20755

